

# 2025 GIRLS' YOUTH LACROSSE RULES INTERPRETATION

BARB MARTINICHIO – USAL RULES SUBCOMMITTEE CHAIR | FEBRUARY 2025

### **RULE RESOURCES - YOUTH**



2025 GIRLS' LACROSSE YOUTH GUIDEBOOK 2025 GIRLS' YOUTH LACROSSE RULES INTERPRETATION 2025 GIRLS' YOUTH RULED COMPARISON

https://www.usalacrosse.com/girls-and-womens-rules



### **RULE RESOURCES – HIGH SCHOOL**



#### NFHS 2025 GIRLS LACROSSE RULES BOOK:

https://www.nfhs.com/p-1454-2025-girls-lacrosse-rule-book.aspx

#### USAL 2025 GIRLS HIGH SCHOOL LACROSSE RULES INTERPRETATION PRESENTATION:

https://www.usalacrosse.com/girls-and-womens-rules

#### NFHS 2025 GIRLS LACROSSE RULES INTERPRETATIONS

nfhs.org/sports-resource-content/girls-lacrosse-rules-interpretations-2025/

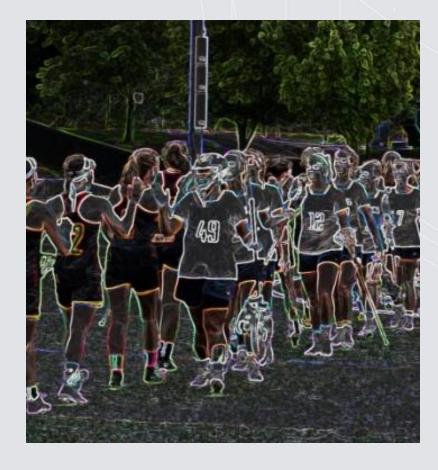
#### **USAL 2025 WOMEN'S GAME OFFICIALS TRAINING MANUAL:**

Available to officials in their Annual Officials Certification Transcript



### **SPORTSMANSHIP**

- Sportsmanship plays a critical role in the safety and positive experience for student athletes.
- Sportsmanship is based on a respect for the rules of the game and respect for one's opponent.
- Coaches, players, officials, game administrators, and spectators are expected to demonstrate a positive and encouraging atmosphere.
- Officials should provide effective communications and game management to deter unsportsmanlike conduct.
- Those in violation should be held accountable with the administration of cards.







### **STICK TO BODY CONTACT**

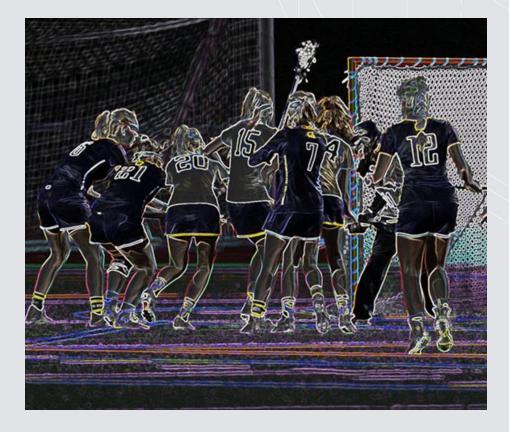
- Legal and safe use of the crosse is essential to minimize risk to players.
- Legal and safe use of the crosse is also critical for the preservation of girls' lacrosse as a game played with limited protective equipment.
- The rules prohibit players from using their stick to hit, push, or displace an opponent.
- Officials must recognize, call, and penalize illegal stick-to-body contact as required by the rules.





### **MANAGING SAFE PLAY IN THE 8-METER ARC**

- Officials must work together to manage safe play in the 8-meter arc.
- Coaches must teach players to comply with rules that minimize risk in the 8-meter arc.
- Officials must penalize:
  - Checks to the head and the neck.
  - Dangerous and uncontrolled contact by defenders both before and after shots.
  - Defenders using a stick in a horizontal position to make contact with an opponent's body or crosse.
  - Rough and dangerous checking including checks to an opponent's body or hands.





#### PROFESSIONALISM

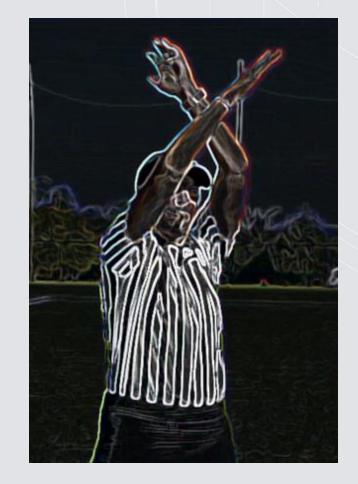
- All coaches, players, officials, and game administrators are encouraged to conduct themselves in a professional manners before, during, and immediately following all contests.
- Coaches and players are reminded to avoid excessive dissent and abusive language.
- Calm, patient, and productive dialogue is always encouraged amongst coaches, players, and officials.





### DURATION OF PLAY 4-1-2 & 3: Summary

 The clock will stop when there is a foul in the critical scoring area during the last minute of each quarter unless a team is leading by 10 or more goals.







### **STARTING PLAY - DRAW** 5-2 PENALTIES 1 & 2: Summary

- When one player draws illegally, the free position will be taken at the spot of the ball.
- Self-start is permitted unless the clock is stopped.
- A re-draw will occur at the center line when both players draw illegally.







### MINOR FOULS - PENALITIES 9-1 PENALTIES 4a: Summary

- The indirect free position for a minor foul by a defense player occurring in the 12-meter fan has been eliminated.
- A player who is fouled in this situation may shoot from the free position on the 12-meter fan.





### **MAJOR FOULS**

### **10-1p – Illegal Pick: Summary**

- A player's body and stick position for a pick is legal when:
  - The crosse is held in a vertical position (between 10 o'clock and 2 o'clock).
  - Their body is in a vertical plane with a stance not wider than shoulder width.





### **MAJOR FOULS**

- **10-1q(1) Illegal Stick Contact: Summary**
- It is illegal to hold a stick in a horizontal position (not between 10 o'clock and 2 o'clock) and make contact with an opponent's body or crosse.







MAJOR FOULS 10-1u(2) – Rough / Dangerous Check: Summary

 A rough and dangerous check occurs when a player checks an opponent's crosse and hits the opponent's hand.







### 6U & 8U Game Summary and Equipment: Summary

 USA Lacrosse certified coaches can be on the field to assist and officiate.





### 6U & 8U

### **Game Summary and Equipment: Application**

- 6U & 8U GAME EXAMPLE:
  - The head coach for the Red Team is not available and the team is being coached the assistant who is not certified as a coach by USA Lacrosse.
  - The official assigned for the game does not show up and the Red Team assistant coach volunteers to officiate the game.
- RULING: Not allowed.
- COMMENT: The Red Team assistant coach is not allowed to be on the field to assist the players or officiate because they are not a certified coach. They are allowed to coach from the sideline.

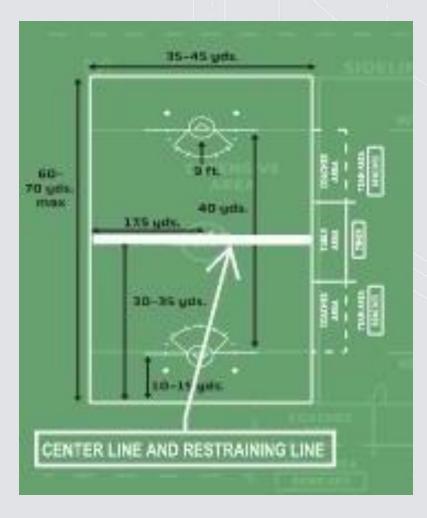




#### **10U**

### **Restraining Line: Summary**

- The center line shall serve as a restraining line.
- A team shall not have more than 5 field players below the center line in its offensive and defensive ends of the field.



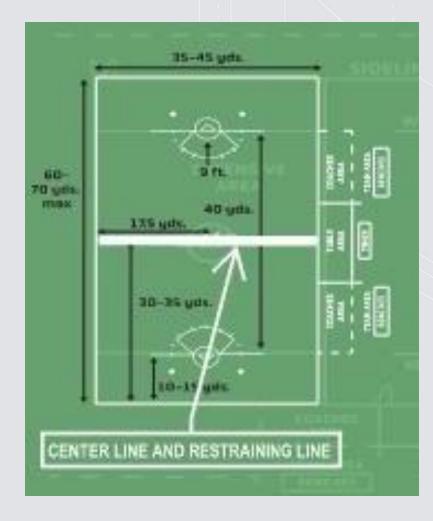




#### **10U**

### **Restraining Line: Application**

- 10U GAME EXAMPLE: Team A has the ball in their offensive end of the field.
  - Team A has 6 field players below the center line in their offensive end.
  - Team B has 5 field players playing defense in their defensive end of the field.
- RULING: Team A is offsides.
- COMMENT: The center line serves as the restraining line. A team shall not have more than 5 field players below the center line in its offensive and defensive ends of the field.

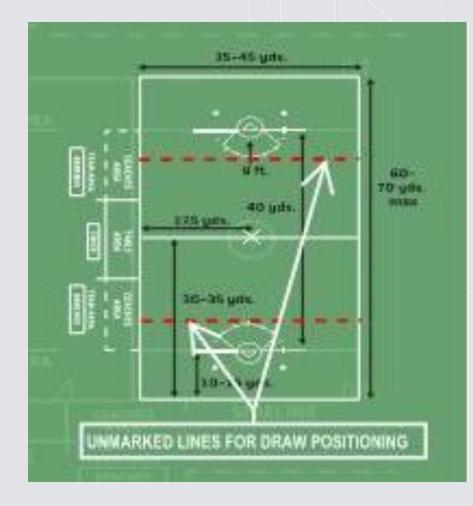




#### **10U**

### **Starting Play with a Draw: Summary**

- When play starts with a draw:
  - Each team shall have 1 player at the center for the draw.
  - All other players shall be below an unmarked line that crosses the width of the field at the top of each 8-meter fan.
  - Cones may be placed on the sidelines to indicate this line.
  - A team may not have more than 5 field players on one side of the field.





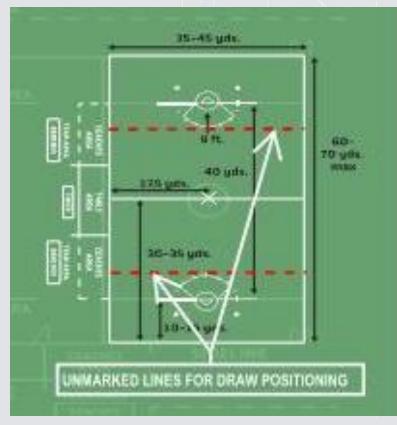
#### **10U**

### **Starting Play with a Draw: Application**

- 10U GAME EXAMPLE: The teams have chosen to have a draw at the start of each quarter and after goals. After a goal is scored:
  - Both teams have 1 player at the center and all other players behind an unmarked line at the top of the 8-meter fan on their offensive and defensive ends of the field.
  - Neither team has more than 5 players on one side of the field.



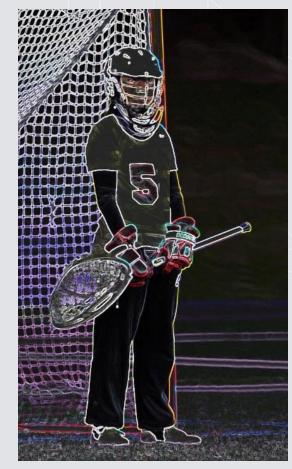
 RULING: Legal. This is legal positioning when play is started with a draw.



#### **10U**

### **Starting Play after a Goal without a Draw : Summary**

- Official removes ball from goal and gives it to a player from the scored upon team along the goal line to side of the goal.
  - All other players will be moved 4 meters away.
- If a goalie is present, the goalie can clear.
  - All players must clear the 8-meter arc before the official begins the 10-second count and remain outside the 8-meter arc until the goalie clears the ball.

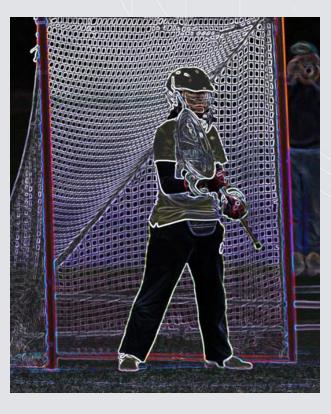




#### **10U**

### **Starting Play after a Goal without a Draw : Application**

- 10U GAME EXAMPLE: The teams are playing with goalkeepers. Team A scores a goal against Team B.
  - Before restarting play, the official requires all players to move outside the 8-meter arc and reminds the players to stay outside the arc until the goalkeeper clears the ball.
  - The official gives the ball to the goalkeeper and begins the 10-count.
  - The goalkeeper throws the ball to a teammate behind the goal circle and players on the field run into the 8-meter arc.





RULING: Legal.

### 12U

### **Modified Checking: Summary**

- An attempt to dislodge the ball from an opponent's crosse when the checking movement is:
  - down and away from the body, and
  - below the shoulder of the player with the ball.







#### **12U**

USA

### **Modified Checking: Application**

- 12U GAME EXAMPLE:
  - The attack player with the ball is running down the field with the head of their stick to their side and above their shoulder
  - A defender runs up from behind the attack player and checks the head of the players stick in a motion that is down and away from the attack player.
- RULING: Not legal.
- COMMENT: While the check was down and away, the checking action started above the opponent's shoulder and is illegal.



#### 14U

### **Transitional Checking: Summary**

- An attempt to dislodge the ball from an opponent's crosse when:
  - The checking movement is outside the 12-inch sphere, and away from the opponent's body.
  - If the defender is behind the ball carrier the checking movement must be:
    - down and away from the body,
    - and below the shoulder of the player with the ball.







#### **14U**

### **Transitional Checking: Application**

- 14U GAME EXAMPLE:
  - The attack player with the ball is running down the field with the head of their stick in front of them and even with their shoulder.
  - A defender that is in front of the attack player checks the head of the player's stick in a motion that starts above the attack player's shoulder and is down and away from the attack player.
- RULING: Legal.
- COMMENT: A defender's checking action may start above the shoulder of the player with the ball unless the defender is behind the attack player.





### Sixes Walling: Summary

- 12U and Below: Two defensive players crowding or forming a stack or wall formation in front of their goal and not within a stick's length of an opponent.
- 14U: One defensive players in front of their goal and not within a stick's length of an opponent.





#### **Sixes**

### **Walling: Application**

- 12U GAME EXAMPLE:
  - An attack player has the ball in their offensive end of the field. A defender is standing in front of the goal and not marking a player.
  - A second defender follows an opponent running in front of the goal then stops as the opponent continues to run.
  - The attack player shoots the ball and hits one of the defenders on the shoulder.
- RULING: Illegal.
  - The attack player receives a 2-minute penalty for dangerous propelling and is expelled from the game.
  - The second defender receives a one-minute penalty for walling.





## **EDITORIAL CHANGE - NFHS**

### **CROSSE FAILURE**

• **2-5-2e Summary**: If a crosse shaft breaks or the head disconnects, the crosse shall be placed at the scorer's table and may be re-inspected between quarters.

#### JEWELRY

 2-7-5a Summary: Religious medals and other religious items that cannot be removed for religious reasons are allowed but must be taped to the body and covered.

### SCORER

 3-6-1 Summary: If the official scorer is not seated at the scorer's table, a person at the scorer's table shall have electronic communication contact with the official scorer.



## EDITORIAL CHANGE

### **OFFICIALS**

 3-6-3g Summary: Prior to the game the officials will meet with the head coach and captains and remind then that all team personnel shall display good sportsmanship.

### **IMPROPER EQUIPMENT**

 9-1m.6 Summary: Improper equipment includes all equipment that does not comply with the rules.

### MISCONDUCT

 12 NOTES 1 Summary: No one involved in the game may use alcohol or tobacco or be under the influence of controlled or illicit substances while at the competition site.

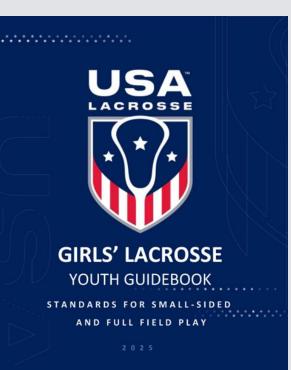


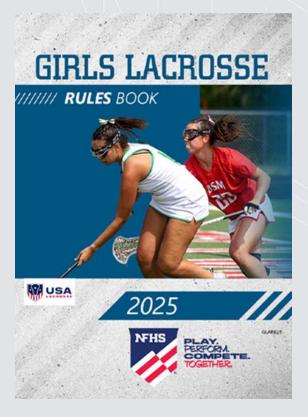
## **RULE INTERPRETATIONS**

### **RULE QUESTIONS AND INTERPRETATION REQUESTS**

 Individuals may submit rule questions and requests for interpretations to USA
Lacrosse at the link shown here:

> https://www.usalacrosse.com/ submit-rule-change







## **RULE CHANGE PROPOSALS**

### SUBMITTING RULE CHANGE PROPOSALS

- Submit rule change proposals for youth play to USA Lacrosse.
- Submit rule change proposals for high school play to USA Lacrosse or NFHS.
  - USA Lacrosse:

https://www.usalacrosse.com/submit-rulechange

• NFHS:

USA

https://www.nfhs.org/RuleChangeProposal

Proposals are due by May 15.





# USA LACROSSE



# QUESTIONS