

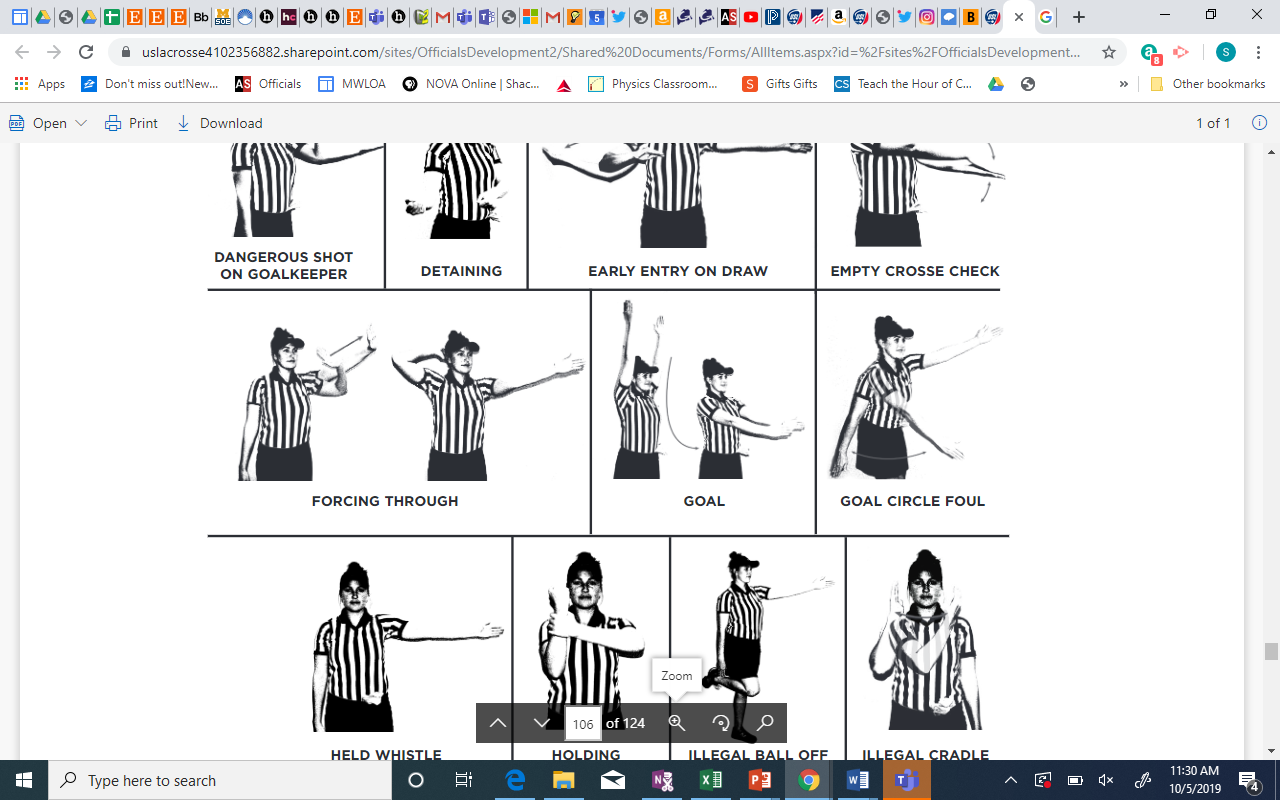
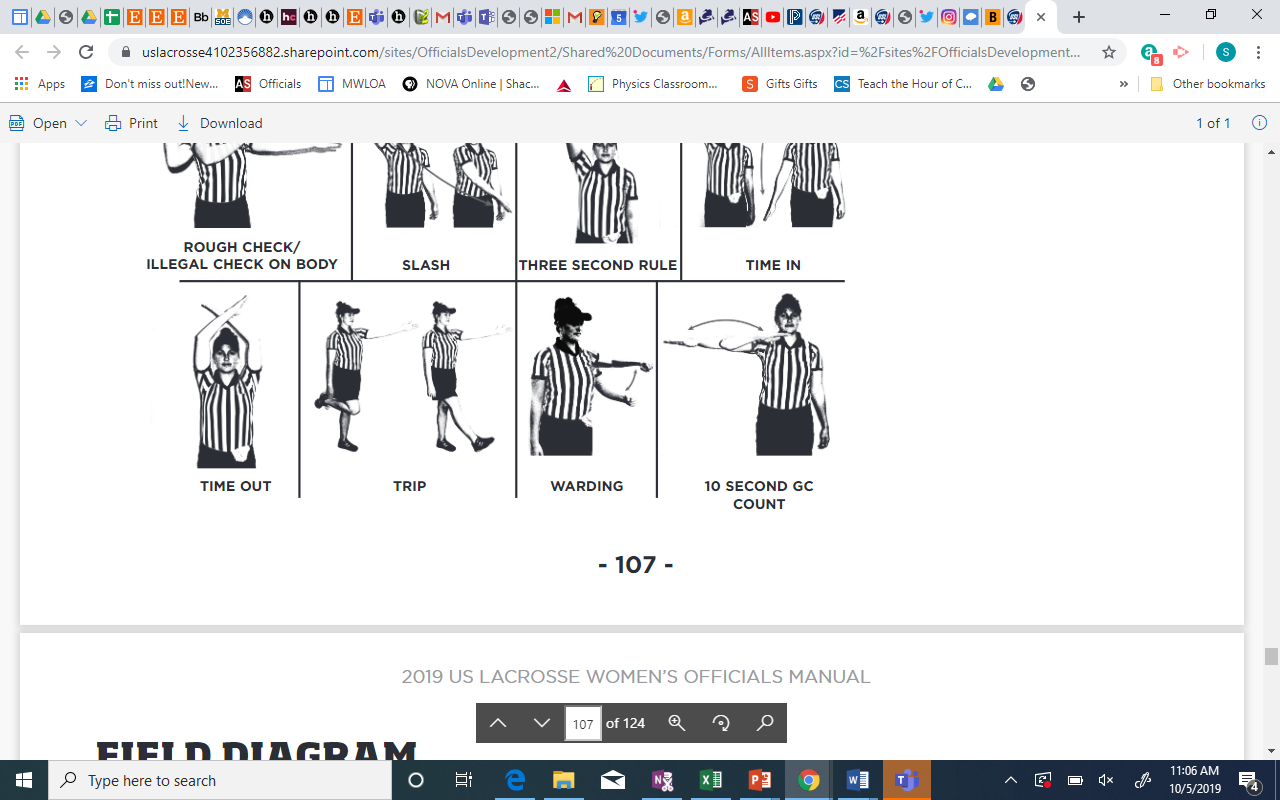
**2024 HANDOUT: Game Timer Responsibilities**

**Timer’s Duties:**

1. Find out the length of halftime from the officials prior to the start of the game. Halftime is 10 minutes unless the officials tell you otherwise.
2. Time of quarters:

* Four, 12-minute quarters.
  + **Under 2 minutes** each half (2nd and 4th quarters)
    - **Stop** the clock on every whistle **in the CSA**
    - **Restart** the clock on the subsequent whistle
    - Exception – clock does not stop with a 10 or more goal differential

1. **Stop** the clock at the **official’s** whistle and arm signal after a goal.
2. **Stop** the clock at the **official’s** whistle and arm signal for timeout.
3. **Start** the clock on the whistle for the first draw, and each subsequent draw throughout the game.
4. **Start** the clock on the whistle after a timeout.
5. Notify the table-side official when there are 2 minutes remaining in each half (2nd and 4th quarters) of the game.



**(Turn over for overtime procedures)**

**Overtime Procedures\*:**

1. Set the clock for 5 minutes (rest/intermission.)
2. Set the game clock for 3 minutes.

* **Start** the clock on the whistle for the draw
* **Stop** the clock on every whistle **in the CSA**
* **Restart** the clock on the subsequent whistle
* ***Golden goal*** – team scoring the first goal wins

1. If still tied after 3 minutes, teams switch sides and game clock is set for another 3 minutes.

* Same start/stop procedures

1. If still tied, set the clock for 3 minutes rest/intermission.
2. Set the game clock for 3 minutes – continue timing procedures until a goal is scored and the game ends.

\*State associations may adopt over-time procedures that vary from those noted. Be sure to confirm correct procedures with game officials.